BRANDON MIDDLE SCHOOL CHEER TRYOUT INFO 2020-2021

Cheer/Chant Routine:

Gameday chant involving motions & prop usage. Performed in groups of 3.

Tumbling:

Athlete will perform 1 standing pass & 1 running pass.

Stunts:

Athletes must perform <u>1 Required Stunt</u>. (Prep, Extension, or Lib) Athletes also have the opportunity to perform an **Optional Stunt** to earn additional points.

Dance:

Athletes will perform a 4 - 8 count dance. Performed in groups of 3.

Jumps:

Athletes must perform a toe touch & one jump of choice.

JUMP SCORING

Toe Touch & Jump of Choice will be scored by the following:

- Height
- Technique
- · Flexibility
- Execution

TUMBLING DIFFICULTY SCORING RANGE

Standing Tumbling:

• (Forward/Backward Rolls, Front/Back Walkovers)	1 pts
(Backhandspring, Backhandspring Series)	2 pts
(Standing Tuck, BHS Series to Tuck)	3 pts
(Toe Touch Tuck, BHS Series to Layout)	4 pts
(Standing Full_BHS Series to Full)	5 nts

Running Tumbling:

 (Cartwheel, Round-Off, Front/Back Walkovers) 	1 pts
 (Backhandspring, Backhandspring Series) 	2 pts
(Round-Off Tuck, Round-Off BHS Tuck)	3 pts
(Round-Off/Specialty to BHS Layout)	4 pts
(Round-Off/Specialty to BHS Full)	5 pts

OPTIONAL STUNT EXAMPLES

0 to 4 points:

Prep, Extention, Prep Lib, Half-Up Skills, Extended One Leg Stunts

5 to 7 points:

Full Ups, Switch Up, Low to High Tic Tocs. Invert to Extended Stunt

8 to 10 points:

1 &1/2 Up Stunts, Switch Up Full Ups, Double Up, High to High Tic Toc